

2017 SFGE GAMER COSTUME CONTEST RULES:

Hosted by MarksterCon.com

1.) All participants in the SFGE GAMER Costume Contest must have a 2017 SOUTHERN FRIED GAMEROOM EXPO badge and be pre-registered.

2.) Registration will take place at the **MarksterCon.com Fan Table** on Friday and Saturday (up until 2pm) and will be dealt in a "first come, first serve" basis.

3.) All entries must include:

- Entrant(s) Full Name(s) and Email Addresses

***If you are registering as a group, you may register your group name as well, but you will need to include each member's name on the registration.*

- Character(s)/Costume(s) Name(s)

- Groups may be allowed to enter the contest but will be judged as if the entire group were as 1 person entering.

4.) Entrants must be in the GRAND BALLROOM area by 2:30pm – more info. will be provided at the MarksterCon.com table during registration.

5.) Pictures/video taken by a SOUTHERN FRIED GAMEROOM EXPO staff or MARKSTERCON.COM staff are the property of said parties and can be used for the purposes of advertising and promotion of future events and contests.

6.) This is an GAMER open genre costume contest. If the costume is inspired by a game, it's eligible to enter.

7.) No glitter, confetti, pyrotechnics, non-prop firearms, live flame or smoke generators of any kind are allowed in the venue.

8.) No electrical power connections will be provided. If your costume requires power, it must be part of your costume and powered by a portable electrical source, provided by the costumer.

9.) No pre-recorded music, voice or spoken word will be allowed during the SFGE GAMER Costume Contest. However, music will be provided in the background by the event producer (steaming music). The Contest host may ask questions of the entrant(s).

10.) Each contestant may present or wear one and only one costume, or in cases of group entries, each member may wear one costume per person or may wear one costume together (i.e. large costumes that require several people inside to move it.)

11.) Your costume must allow you the freedom of movement so that you can go up and down steps. Should assistance be needed, you may have up to two assistants help you but they will not be provided by the SOUTHERN FRIED GAMEROOM STAFF or

MARKSTERCON.COM staff. Should a costume be deemed as "excessively large" some accommodations can be made so that the contestant is not required to go up or down steps.

12.) You must remain in the main "Ballroom"/Stage area for the entirety of the contest. Please listen to the directions given by the SOUTHERN FRIED GAMEROOM EXPO or MARKSTERCON.COM staff/volunteers and be respectful to your fellow contestants. If you have special needs, please let us know.

13.) Each entrant will be given a number – that will be your contest entry number and be called up on stage according to numerical order. If, for some reason, an entrant can not attend the costume contest, they must let a staff member at the MarksterCon.com Fan Table know ASAP so the contest entrant line-up can be update.

14.) This is a Costume Contest (not a masquerade or performance). Contestants will be introduced by the contest host, walk up on stage to show off their costume for the judges and then leave the stage (i.e. there will not be time allowed for performing, etc.) The host might ask questions so be alert and speak clearly.

15.) The GAMER Costume Contest may limited total entries if needed, due to time constraints (i.e. register early to ensure a spot)

CATEGORIES: *(additional categories may be added)*

- Crowd Favorite
- Best Craftsmanship
- Most Creative
- Best Group

QUESTIONS:

Please contact marksterconproductions@gmail.com with subject heading "SFGE Gamer Costume Contest - question"

PRIZES: *(more may be added)*

- **Passes to the 2018 Southern Fried Gameroom Expo**
- **A Golden MarksterCon.com Party Pass** (1 year of FREE admission to MarksterCon.com events, exclusions apply)
- **Passes to the PARTY OF THRONES** (July 14th, 18+, www.PartyOfThrones.com)
- **Passes to the ZOMBIE PUB CRAWL** (July 29th, 21+, www.ZombieCrawlAtlanta.com)
- **Passes to the MULTIVERSE PUB CRAWL** (Aug. 11th, 21+, www.MultiversePubCrawl.com)
- **Passes to POTTER PUB CRAWL III** (Nov. 17th, 21+, www.PotterPubCrawl.com)
- **Passes to WIZARD'S BALL IV** (Nov. 18th, 18+, www.WizardsBall.com)

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